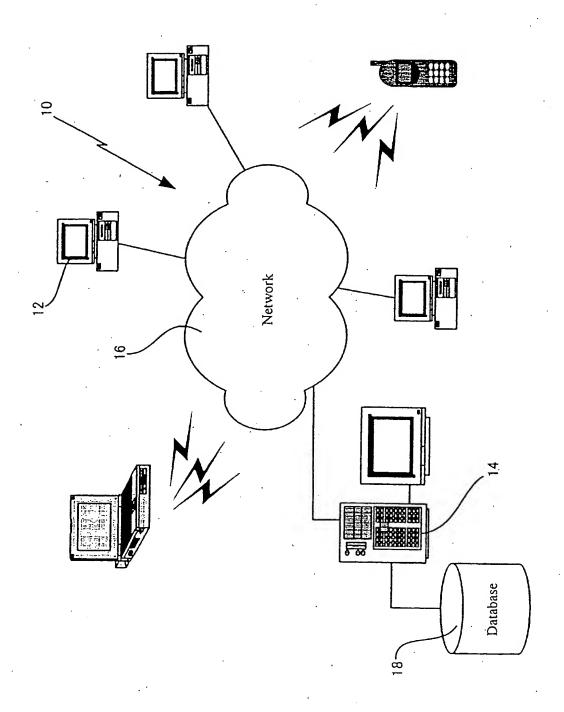
[Document type] Drawing
[Figure 1]

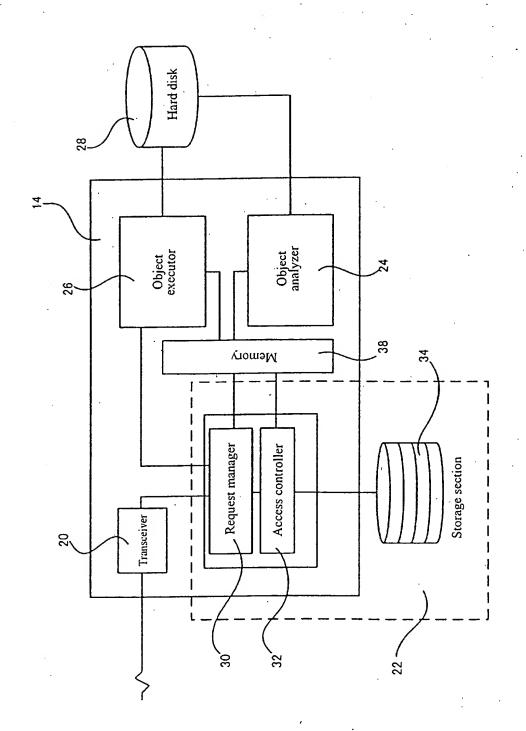
(1/23)



[Figure 2]

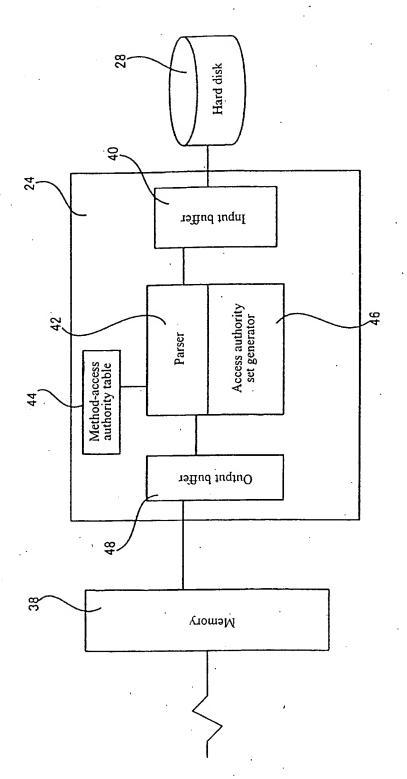
THE REST OF

(2/23)



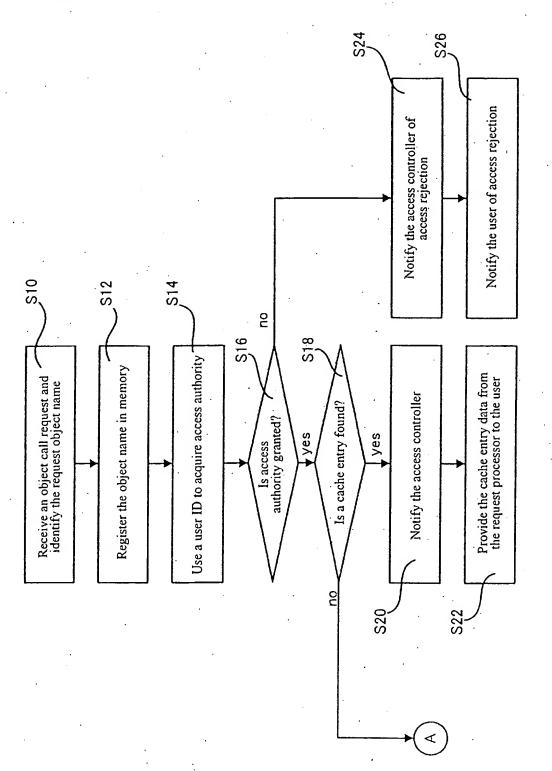
[Figure 3]

(3/23)



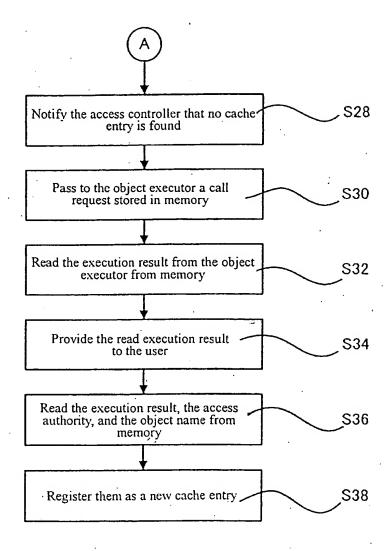
[Figure 4]

(4/23)



[Figure 5]

(5/23)

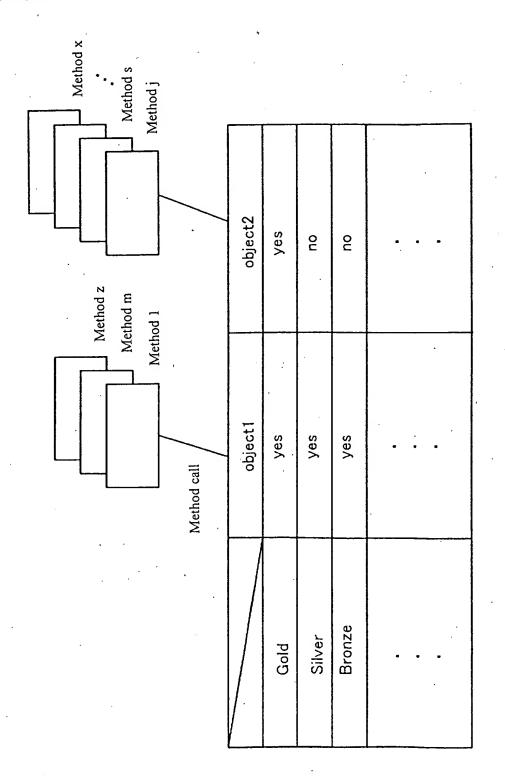


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User ID	Access authority		
usdxxhnm	gold	A, C, D, ···, X	
usboojkn	gold	A, B, M, ···, X	
bbiooean	bronz	B, C, M, …, Y,Z	
•	•		
		· ·	
xjmbiwmka	silver	B, J, M, …, X,Z	
Ibm123trl	bronz	D, E, F, …, O,	

[Figure 7]

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[Figure 8]

(8/23)

1	Method 1	Method 2		Method i
Gold	yes	yes		yes
Silver	yes	no	•	yes
Bronze	no	no		no
А	yes	yes		yes
В	no	yes		no
С	no	no		no
•	. •	•	•	
•		•		•

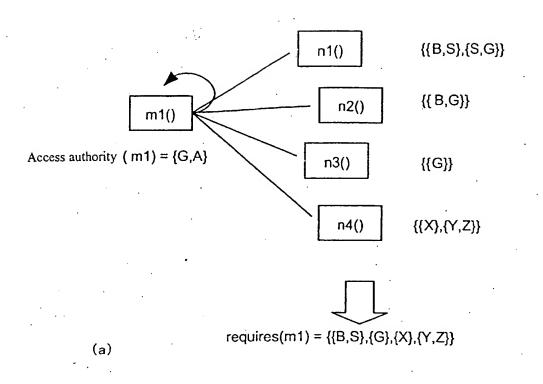
[Figure 9]

(9	/	2	3)
•					•

	36b	ı			(%)	
Execution result	Execution result 1	Execution result 2	Execution result 3	Execution result 4	Execution result 5	• •
Access authority set	{(A),····(8,D)}	{(B), (A)}	[(C)''(X'X')]	{(C,B), (S), ···, (Υ)}	{(S), (S,B), ···, (Υ)}	• •
Object name	getweatherForecast ()	getweatherForecast ()	getDetailedInfo ()	getStockRecommendation ()	getStockRecommendation ()	• •

[Figure 10]

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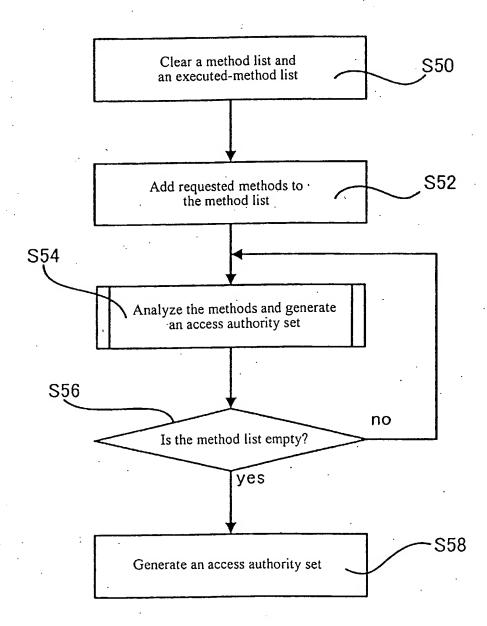
requires
$$(m) \cong \{ permission (m) \} \oplus \bigcup requires (n_i)$$
 i
 $A \oplus B \cong \{ r \in A \cup B \mid \neg (\exists s \in A \cup B; r \prec s) \}$
 $r \prec s \Leftrightarrow r \cup s = s \land r \neq s$
 \oplus
 $\bigcup N_i \cong N_1 \oplus N_2 \oplus ... \oplus N_n$
 i

unknown $(m) \Rightarrow permission (m) \cong \emptyset$

safe $(m) \Leftarrow \forall r \in requires (m); r \cap p \neq \emptyset$
 $p := \text{the roles-set of an accessing principal}$

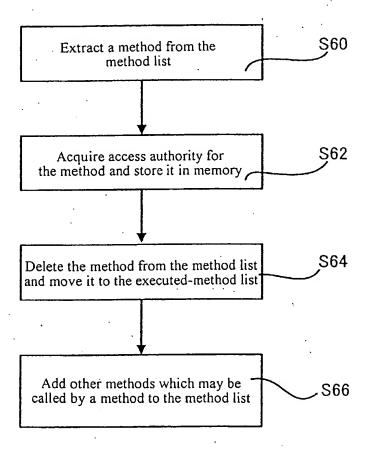
[Figure 11]

(11/23.)



[Figure 12]

(12/23)



Set<Method> todo-list

(13/23)

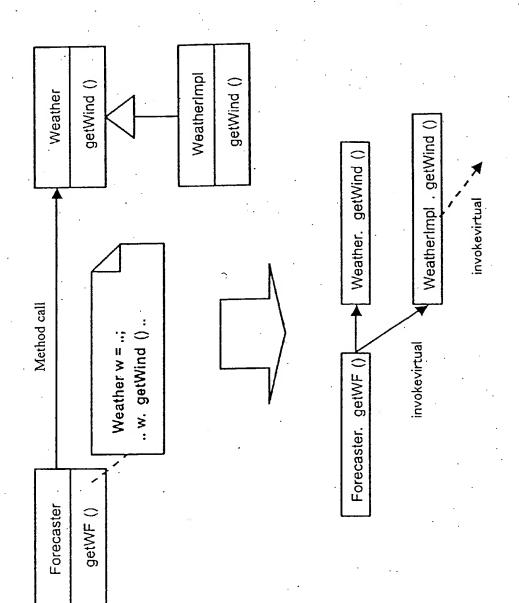
The depends() returns all of methods that may be directly invoked from the given method

Set<Set<Role>> represents a set of a set of Role sets.

```
add roles allowed for n to result (maybe by taking an optimized form)
                                                                                                                                                                                                                                                                                                                       // may optimize result
                                                                                                                                                                                                         foreach Method n in depends (m)
                                                                                                                                                                                                                                    if (n not in done-list)
                                                                                                                                                                                                                                                                add n to done-list
                                                                                                                                                                         Set<Set<Role>> result = {}
                                                                                                                                                                                                                                                                                                                                                   requiredRoles(n)
                                                                                                                                             requiredRoles(Method m) (
                            Set<Set<Role>> result =
Set<Method> done-list =
                                                                                    requiredRoles(method)
```

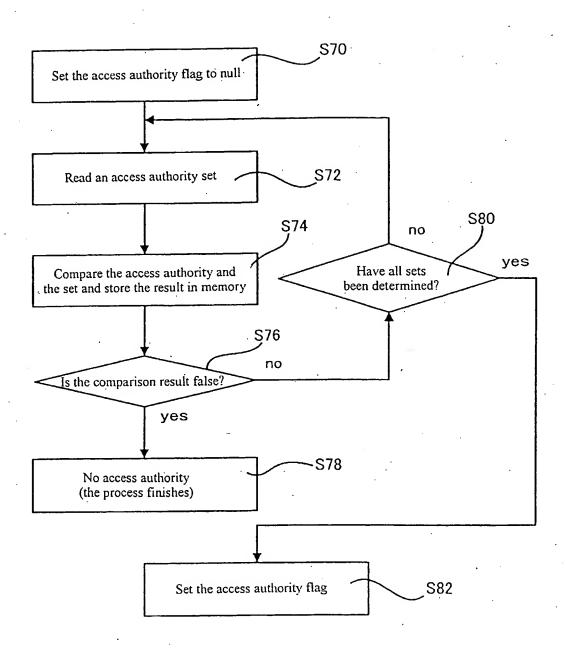
[Figure 14]

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[Figure 15]

(15/23)



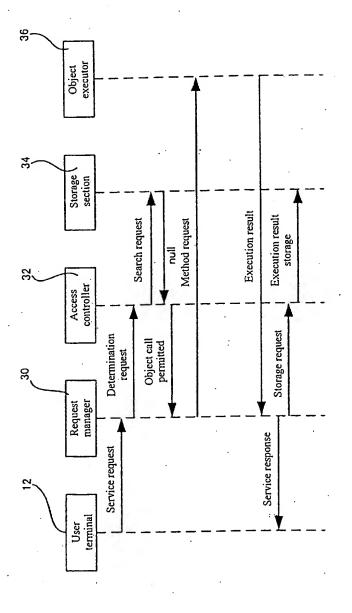
[Figure 16]

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```
Principal p
Set<Set<Role>> roleCondition = { (A, B), (B, C), (X, Y, Z) }
if compliesWith(roleCondition) then success else failure
boolean compliesWith(Set<Set<Role>> roleCondition) {
    foreach Set<Role> allowedRoles in roleCondition {
        if not isInAnyOf(allowedRoles) return false
    }
    return true
}
boolean isInAnyOf(Set<Role> allowedRoles) {
    foreach Role role in allowedRoles {
        if p in role then return true
    }
    return false
```

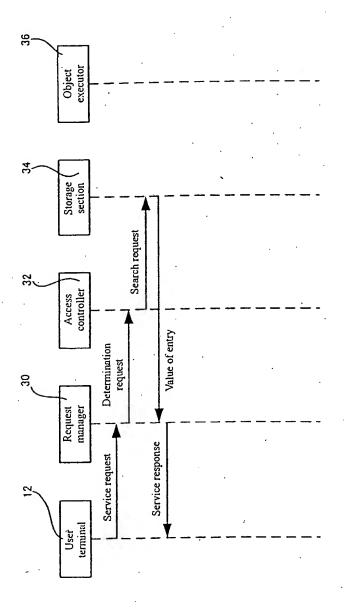
[Figure 17]

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[Figure 18]

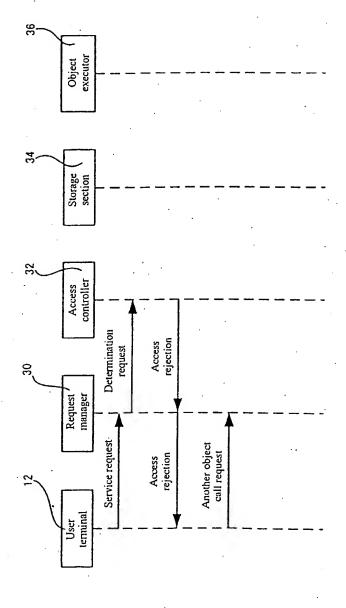
(18/23)



[Figure 19]

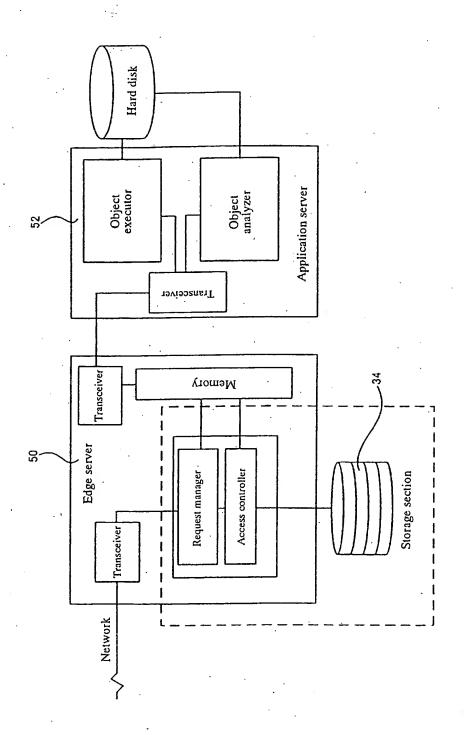
A. S.

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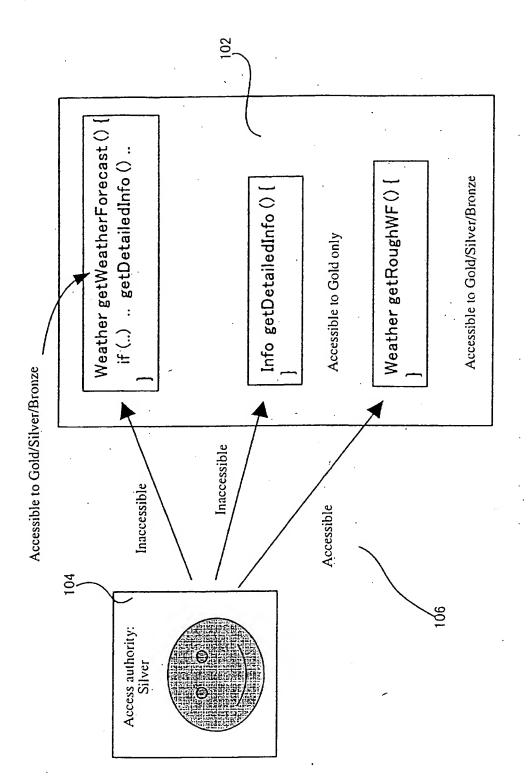


[Figure 20]

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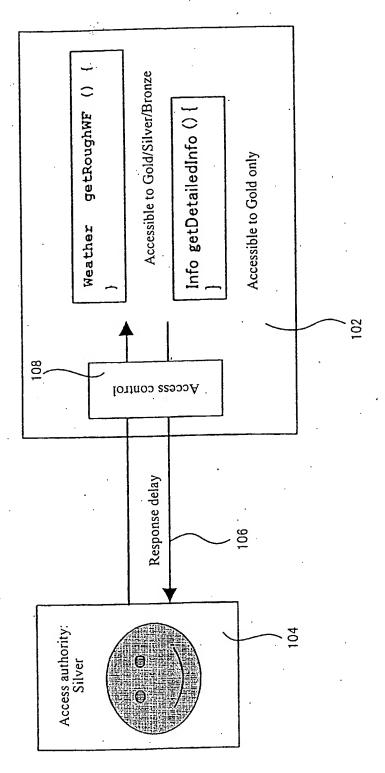


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[Figure 22]

(22/23)



[Figure 23]

Attended to the second

(23/23)

